Module Overview

This is an interdisciplinary 3 week fine art course that aims to provide an innovative and experimental approach to the making and development of your work. On the course you will respond to open and concept based projects and you will be encouraged to develop your own unique approach to realising your ideas. The course will encourage you to work in any medium that is appropriate to the concept of your project. You will be presented with short one-day projects, and longer projects of up to a week, designed to challenge you and encourage new ways of working. You will have the freedom to experiment with a range of disciplines, such as drawing, painting, sculpture, installation, photography, video and performance.

The course is studio and practice based and work on the projects is complemented by a programme of presentations, group discussions, critiques and talks from visiting arts professionals, including artists and curators. We focus on discussion during the course and talking about your work in the context of contemporary art practices. The course will assist you in developing practical, critical and conceptual skills necessary to encourage your own development as an artist. You will also receive an introduction to London’s contemporary art scene via gallery trips to the harder to find London galleries to complement and contextualise the work that you are making.

The course is aimed at students with a strong commitment and an inquisitive approach to contemporary art practice.
Class hours: 75 hours
Non-class hours: 15 hours
Course level: Open
Entry requirements: This course is suitable for students with an open mind! This course will encourage experimentation in a wide range of media and as such is not suited for students wishing to learn basic drawing/painting skills.

Project Description

There are two main projects on the course, the first explores ideas around expanded collage. The project asks you to begin by considering the material and conceptual possibilities of collaging images, before encouraging you to expand these possibilities outwards into three and four dimensions.

The second project begins with a lottery, in which each student receives a mystery object. You will be introduced to research strategies to enable you to generate lots of information about the object’s associations and physical properties and these in turn will become ideas for artworks. In this sense, you do not start with an idea, but allow an idea to be generated from your investigations.

Alongside developing a body of work, the course will also encourage you to consider how works are displayed, curated and interpreted. A curator will visit to work with you to curate a final exhibition of work produced on the course.

Aims

• Introduce ideas around studio art practice in 2D, 3D, 4D and cross-disciplinary practice
• Encourage an experimental and investigative approach to contemporary practice
• Provide a supportive environment for the intellectual and technical production of art which realises individual creative potential and direction

Learning Outcomes

The Learner will:

• Evidence a considered approach to art making through exploration, experimentation, problem solving and invention (Analysis, Experimentation)
• Have a critical and contextual understanding of different perspectives and approaches within contemporary art practice (Research, Subject Knowledge)
• Evidence of research and idea development through sustained use of a sketchbook (Analysis, Experimentation, Research)
• Demonstrate an understanding of and engagement with the possibilities of a variety of media (Subject Knowledge, Technical Competence)
• Demonstrate a diagnostic and creative application of the understanding of the relationship between the technical and conceptual aspects of media and their use (Communication and Presentation, Subject Knowledge)
• Effectively present themselves and their work through discussion, exhibition and critique (Communication and Presentation, Personal and Professional Development)

Learning outcomes will be assessed on the learner’s completion and presentation of the following:

• Research and drawings in a sketchbook
• Evidence of experimentation and development of ideas
• At least 2 final works presented for critique
Materials Required

In previous years, students have found the following materials and equipment to be useful to bring with them:

- Digital camera (or camera phone)
- USB memory stick
- Laptop/tablet (WiFi is available at all UAL colleges)
- Sketchbook
- Pens/pencils
- Craft knife/scissors

A selection of art materials are provided on the course; additional art materials can also be purchased at a discounted price from the college shop.

The course does not have a bias towards a particular media or discipline, and encourages you to be concept-led, which means you could make anything, with anything. If you tend to work with specific materials or equipment, please bring these with you, where practical.

- You will also be expected to bring photographs of your recent work to your first class.

Reading/Resources List

There is no compulsory reading list for the course, but the following books and articles are in the spirit of the course, and suggested if you would like to do further reading:

- Thornton, S. (2009), *Seven Days in the Art World*; London: Granta Books
- Warhol, A. (1975), *The Philosophy of Andy Warhol (From A to B and Back Again)*; New York: Harcourt

Tutors

Kate Terry is an artist and art lecturer at Camberwell College of Art. She has an MFA from the University of Guelph, Canada, and a BA in Sculpture from Manchester Metropolitan University. She has exhibited internationally and has had solo shows in London, Qatar, Berlin, Toronto and Montreal.

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Gary Colclough is an artist and lecturer at Central Saint Martins. He has an MA in Fine Art from Central Saint Martins and a BA in Painting from Chelsea College of Art and Design. He has exhibited widely, including recent solo exhibitions in Paris and Nicosia, Cyprus and London.

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