

Unit 1: Introduction to materials, processes and technical skills in art and design

Unit 2: Introduction to contextual research in art and design

The learner can provide evidence of:	Comment	R	P
<p>Unit 1</p> <p>1.1 Select and compare, through experimental application, a range of materials and processes in support of creative activity.</p>		R	P
<p>1.2 Demonstrate the use of materials, processes and technical skills to affect the appearance and meaning of images and objects in art and design.</p>		R	P
<p>1.3 Assess the choice of materials, processes and use of technical skills to affect the appearance and meaning of images and objects in art and design.</p>		R	P
<p>Unit 2</p> <p>1.1 Research and record contextual information for a range of art and design activities.</p>		R	P
<p>1.2 Demonstrate the use of contextual knowledge to inform and develop ideas for creative activity.</p>		R	P
<p>1.3 Assess the effectiveness of contextual awareness to support creative activity.</p>		R	P

