

ANIMATOR – Stanley Kubrick

Industry placement

To mark the Design Museum's major new exhibition, *Stanley Kubrick: The Exhibition*, which will run from 26 April – 15 September, the communications team at UAL and the Design Museum are looking for an enthusiastic and experienced UAL student/graduate with a background in animation and graphic design. The content developed will be used for social media and marketing content for the duration of the exhibition.

The exhibition will contain over 400 objects ranging from film props, scripts and costumes to poster and set designs, to be loaned from private individuals, public institutions as well as from the Stanley Kubrick Film Archive in London, held by the University of the Arts London in their Archives and Special Collection Centre at the London College of Communication.

<https://designmuseum.org/exhibitions/stanley-kubrick-the-exhibition>

What will the role involve?

The Animator will support the Communications Team in the development of short animations to be re-purposed across all social channels for the duration of the exhibition. The following tasks are inspired by quotes, characters and famous scenes from Kubrick's films.

Tasks will be:

- Designing short but eye-catching GIFs – compatible across different social channels. Examples include this [GIF](#) designed especially for the Design Museum's Ferrari exhibition in 2018
- Designing cinemographs – still imagery with a moving element such as these [examples](#)
- Animating still imagery and designing "Wigglegram" and "Parralax" animations. Examples also include:
<https://www.instagram.com/p/BrU0z1qnnvi/>
<https://www.instagram.com/p/BraRsm1Hwal/>
<https://www.instagram.com/p/BrcqcbGnEWB/>
<https://www.instagram.com/p/BrkSLBmnCVA/>
- Creating promotional videos to mark the launch of the exhibition. See examples:
<https://twitter.com/DesignMuseum/status/928952580721569793>
<https://twitter.com/DesignMuseum/status/985097471641751552>
<https://twitter.com/StanleyKubrick/status/1055156976857034752>
<https://twitter.com/StanleyKubrick/status/992182328515551232>
<https://twitter.com/SomersetHouse/status/757859508810948609>

The opportunity

The Design Museum seeks an enthusiastic UAL student/ graduate for 1 day a week for approx. 6 weeks, starting in March. Working from home whilst editing is an option.

Skills and experience

- An interest in Stanley Kubrick and his films

- A background in animation and graphic design
- A proficiency and skill in Adobe Premier Pro, Illustrator, After Effects, Photoshop or other equivalent animation software
- Good organisational skills and can work to deadlines
- Strong interpersonal communication skills
- An ability to creatively produce original and aesthetically pleasing designs and solutions
- An ability to take on board constructive feedback and adapt work
- Work to an institutional style guide

Desirable

- That you own a laptop and suitable software
- A background in illustration / storyboarding and digital visualisation

The Design Museum offers:

- A supportive and stimulating environment to work in
- Free access to the museum and its exhibitions
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- Discounts in the Design Museum Shop
- An invitation to the Stanley Kubrick preview ahead of general release
- With its 4.3 million followers on Twitter and a strong presence on Instagram and Facebook, there will also be the opportunity to see your work on the Design Museum's social channels

To apply

Please contact a.tsekouras@arts.ac.uk enclosing:

- Your current CV
- A short statement (one side of A4 max) outlining your availability and why you feel you are suited to this role
- Examples of your work
- Please also confirm that you have a National Insurance number and a right to work in the U.K.
- Advise if you are currently registered on UAL's ArtsTemps programme. If not, you will be registered upon successful appointment

Please include 'Stanley Kubrick Animator' in the subject line of your email.

Location

Design Museum – 1 day per week

Pay

The rate of pay is set by UAL's ArtsTemps and won't be less than the current London Living Wage

Scheduled interview date

This is a selective role and interviews will take place at the Design Museum during the week starting the **11 March 2019**.

Closing application date

Sunday 3 March 2019 23:55

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