

ISO40001 Accreditation: Number of student projects themed around Sustainability in LCC Design School
(Projects from academic years 2018/19 and 2019/20)

COURSE	PROJECT NAME	UNIT (For UG courses identify year 1-3)	DATE (Identify block/term and year)
BA Graphic & Media Design	<p>Week 6 of Introduction to GMD Sustainability and global concerns week. We look into Cradle to Grave versus Cradle to Cradle production methods and resource depletion as well as object provenance and consumer behaviour.</p> <p>Principles Processes and Methods Unit Unit gives students opportunities to explore new ways of working. Included in that is the foregrounding of sustainability and related issues.</p> <p>Application of Principles and Exploration Contains three studio briefs which are: sustainable publishing methods, digital communication channels and speculative futures - what now and where next for (graphic/)communication design, audience behaviours and expectations.</p> <p>Industry Practice Facilitates students working and communicating directly with industry where areas such as Design for Social Change are highlighted as a possible pathway.</p> <p>Re:act BAGMD Y3/4 is working with the Re:act program in challenging young people/students to develop a behavioural change campaign that positively influences the communities they live in.</p> <p>Hammer A practical and critical exploration into the politics of protest exploring identity politics and climate change /</p>	<p>Introduction to GMD Year 1</p> <p>Principles Processes and Methods Year 1</p> <p>Application of Principles and Exploration Year 1</p> <p>Industry Practice Year 3</p> <p>Major Project Year 3</p> <p>Major Project Year 3</p>	<p>Block 1 19/20 & 18/19</p> <p>Block 1 19/20</p> <p>Block 2 19/20</p> <p>Block 2 19/20 & 18/19</p> <p>Block 2 18/19</p> <p>Block 2 18/19</p>

	<p>ecological issues. How communication design can be deployed to 'make the world a better place' (sic).</p> <p>STUDENT PROJECTS:</p> <p>Utopic Growth: Fog it By Stephanie Tan Urban agricultural system that is designed to fit conveniently in every possible areas of a home.</p> <p>By Mike by Michael Olarewaju Furniture Self-initiated brand creation driven heavily by affordability, sustainability and upcycled furniture design.</p> <p>Two Half by Carina Figueiredo Two Half is a platform that helps users journey towards an ethical lifestyle.</p> <p>#WeRise By Verity Grace Recycled jewellery collection and identity made from own plastic waste.</p>	<p>Major Project Year 3</p> <p>Major Project Year 3</p> <p>Major Project Year 3</p> <p>Major Project Year 3</p>	<p>Block 2 18/19</p> <p>Block 2 18/19</p> <p>Block 2 18/19</p> <p>Block 2 18/19</p>
BA Illustration & Visual Media	<p>BRIEF/UNITS:</p> <p>New Consciousness Students briefed to design an outcome that is both conscious and responsible in the creative climate where designers are required to be socially, ethically, environmentally and politically conscious.</p> <p>Exploring Studio Practices* Situated Studio Practices*</p> <p>*Studio Diagnostic: Identities and Space This studio focuses on identity and social engagement. It encourages the development of a</p>	<p>Visual Practices, Exploration and Play Year 1</p> <p>Exploring Studio Practices Situated Studio Practices Year 2</p>	<p>Block 1 19/20</p> <p>Block 1 (3) 19/20 Block 2 (4) 19/20</p>

	visual practice that negotiates social relationships and engages widely with different aspects of culture and society.		
BA User Experience Design	<p>BRIEFS:</p> <p>Data for Change This brief asks students to draw attention to humanitarian crisis unfolding in South Sudan, ensuring that your outcome is considered both in terms of its relationship to the data and the situation and the people which this data represents.</p>	Interactive Data Visualisation Studio	Year 2, Block
BA Interaction Design Arts	<p>STUDENT PROJECTS:</p> <p>Carbon Footprint, Cannelle Rambaud–Measson An interactive installation that visualises the environmental impact of sandwiches by converting CO2 data into their equivalence in driven miles.</p> <p>If It's Not Grown It's Mined, Kristina Johansesn An interactive shopping experience which explores the impact mining industries have on the environment and communities.</p> <p>WORKSHOPS/TRIPS:</p> <p>Route Artlantique Series of workshops with local artist and artisans from across Senegal, providing a unique opportunity for students and academics to engage in a cross-cultural experience orchestrated to explore design thinking and innovation from a global perspective.</p>	<p>Major Project Year 3</p> <p>Major Project Year 3</p> <p>Year 1/2</p>	<p>18/19</p> <p>18/19</p> <p>18-20</p>
BA Design Management	Critical case study - Sustainability, Social innovation, 17 Global Goals and the Responsible Design Framework	Design Management (Y2)	Block 1, 2018-19

	Final Major Project - Distributed Design collaborative industry project with Nat Hunter	Major Project (Y3)	Block 1 & 2, 2018-19
	Projects and practices 1 - Portfolio	Projects and Practices 1 (Y1)	Block 2, 2018-19
	Interdisciplinary projects and practices - Industry projects and RSA briefs	Interdisciplinary Projects and Practices (Y2)	Block 2, 2018-19
	Marketing communications and cultures - Trends and proposal	Marketing Communications and Cultures (Y2)	Block 2, 2018-19
	Design management and change - Critical case study - Sustainability, Social innovation, 17 Global Goals and RDF	Design Management and Change (Y2)	Block 1, 2019-20
	Ideation to implementation - Portfolio	Ideation to Implementation (Y1)	Block 2, 2019-20
	Interdisciplinary projects and practices - Circularity, Industry projects and RSA briefs	Interdisciplinary Projects and Practices (Y2)	Block 2, 2019-20
	Major Project - Distributed Design collaborative industry project with Nat Hunter	Major Project (Y3)	Block 1 & 2, 2019-20
	Marketing communications and cultures - Trends and proposal	Marketing Communications and Cultures (Y2)	Block 2, 2019-20
BA Graphic Branding & Identity	Industry practice	Industry Practice (Y3)	Block 1, 2018-19
	Major Project	Major Project (Y3)	Block 1 & 2, 2018-19
	Self-initiated project: route B	Self-initiated Project: Route B (Y3)	Block 1, 2018-19
	Locating practice	Locating Practice (Y1)	Block 2, 2018-19
	Survival Kit	Design Principles	Block 1, 2018-19
	Fashion Branding	Brand Narratives	Block 2, 2018-19
	Brand futures	Brand Futures (Y2)	Block 2, 2018-19
	Brand futures	Brand Futures (Y2)	Block 2, 2019-20
	Survival kit	Brand Packaging (Y1)	Block 2, 2019-20
	Industry practice	Industry Practice (Y3)	Block 1, 2019-20
	Major Project	Major Project (Y3)	Block 1 & 2, 2019-20
	Self-initiated project: route B	Self-initiated Project: Route B (Y3)	Block 1, 2019-20
	Intro to Graphic Branding & Identity	Intro to Graphic Branding & Identity (Y1)	Block 1, 2019-20
	Brand book/App	Branding & Design Principles (Y1)	Block 1, 2019-20
Fashion Branding	Brand Narratives (Y1)	Block 2, 2018-19	
BA Design for Art Direction	Studio element 1	Intro to DAD (Y1)	Block 1, 2018-19
	Design production	Design Production (Y2)	Block 1, 2018-19
	Industry practice	Industry Practice (Y3)	Block 1, 2018-19
	Major Project	Major Project (Y3)	Block 1 & 2, 2018-19
	Self-initiated project: route B	Self-initiated Project: Route B (Y3)	Block 1, 2018-19
	Industry practice	Industry Practice (Y3)	Block 1, 2019-20
	Major Project	Major Project (Y3)	Block 1 & 2, 2019-20

	Self-initiated project: route B	Self-initiated Project: Route B (Y3)	Block 1, 2019-20
	Design production	Design Production (Y2)	Block 1, 2019-20
	Locating Practices	Locating Practice (Y1)	Block 2 2018-19, 2019-20
BA Design for Branded Spaces	The Plastic Age	Interactions in Branded Spaces (Y1)	Block 1, 2018-19
	Collaboration with Muza, Valetta, Malta Global warming	Branded Spaces Futures (Y2)	Block 2, 2018-19
	Living beyond the plastics age	Branding and Spatial Identity (Y1)	Block 1, 2019-20
	Creating innovation through interdisciplinary collaboration	Design for Branded Spaces Major Project (Y3)	Block 1 & 2, 2019-20
	Climate crisis and branded narratives	Spatial Experiences and Narratives (Y2)	Block 1, 2019-20
	Branded by... sustainable brands and social value narratives	Spatial Experience and Narratives (Y2)	Block 2, 2018-20
	Entrepreneurial practices	Entrepreneurial Practices (Y3)	Block 2, 2019-20
	What if? Redefining reality	Branded spaces Futures (Y2)	Block 2, 2019-20
	Play in the city (element 1) Installation design (element 2)	Interactions in Branded Spaces (Y1)	Block 2, 2019-20
	Diploma in Professional Studies	Things I have learned so far: Critical Writing	Diploma in Professional Studies (Y3)
WOW: Ways of Working: The ways I have practiced: Ethics and Precarity		Diploma in Professional Studies (Y3)	Full year, 2019-20
Self-initiated project: Responsible Practice		Diploma in Professional Studies (Y3)	Full year, 2019-20
DPS Creative Enterprise: Social Entrepreneurship pilot course			Full year, 2019-20
Live Projects such as: Waste-Off, Senegal Design Exchange, National Park City, Everyday Heroes Exhibition, Melt-it Plastic Upcycling. Elephant Park with Lend lease.		Diploma in Professional Studies (Y3)	Full year, 2018-19
Live Projects such as: Tata Institute Female Empowerment + Sustainability, Senegal Design Exchange, National Park City Meanwhile spaces, Heritage Lottery Funded 2020 Refugee Project, Physic Garden: Medicine + Plants, Critical Mass, Cinema Food packaging.		Diploma in Professional Studies (Y3)	Full year, 2019-20
PG Cert/Dip Design for Visual Communication	Design Resolution Number of projects which asks students to give responses to subjects and topics regarding United Nations' Sustainable Development Goals, images on	Unit 2	Term 1/2 19/20 & 18/19

	<p>sustainability and highlighting of climate change statistics.</p> <p>STUDENT PROJECTS:</p> <p>The Invisible Costs of Plastic, Chuyi Chen</p> <p>Your Wardrobe, Your Responsibility, Margarida Piexo</p> <p>The Negative Impact of Toiletries, Tzu Yu Lin</p> <p>How can information design via an app educate LCC students to adopt a more sustainable attitude, Monira Meah Encouraging students to re-use, swap and sell un-required art and design materials.</p> <hr/> <p>Responsible Design Framework Design for Visual Communication Guide Addition to the university wide framework act as general/course centred advice and a survey of Responsible Design over the years.</p>		<p>18/19</p> <p>18/19</p> <p>18/19</p> <p>18/19</p> <p>19/20 & 18/19</p>
MA Data Visualisation	<p>Data Visualisation Research and Practices A 2,000 word essay (part of the submission) where students can choose one of two themes. One of these is focused on defining sustainability in data visualisation practice.</p> <p>Mini-brief within Visualisation Tools, Data Sets and Data Stories Students are asked to work in small collaborative teams developing a data visualisation-based intervention to promote environmental sustainability at UAL.</p>	<p>Data Visualisation Research and Practices Unit 1</p> <p>Visualisation Tools, Data Sets and Data Stories Unit 2</p>	<p>Term 1/2 19/20 & 18/19</p> <p>Term 1/2 19/20 & 18/19</p>

	<p>BRIEF THEME OPTIONS:</p> <p>Youth Violence producing visualisations to engage policy makers with the complex factors influencing this issue and therefore supporting sustainable community relationships in London.</p> <p>Bio-Technologies Engaging members of the public in research work in this area, promoting sustainable practices in work around healthcare and pharmaceuticals; and gender inequality.</p> <p>Gender Inequality Communicating the impact of legislative frameworks on gender equality to promote sustainable progress on this agenda in a global context.</p>	<p>Collaborative Unit 4</p> <p>Collaborative</p> <p>Collaborative</p>	<p>Term 2 19/20</p> <p>Term 2 19/20</p> <p>Term 2 19/20</p>
<p>MA Graphic Media Design</p>	<p>The Reciprocal Studio: Imagining Otherwise Each of our guest tutors will lead workshops taking on subjects such as the automation of visual culture, workers conditions and rights, the production of language and the ecological crisis.</p> <p>Pictures of an Exhibition An exhibition which evolves around the visual rhetorics of Frontex, the semi-private governing agency held responsible for the management of all border control in the Schengen area.</p> <p>GRADUATE RESEARCH PROJECTS:</p> <p>Welcome Home, Yuxin Zhou A 3D animated speculative scenario looking at the future relationship between human and smart home devices.</p>	<p>Major Project</p> <p>Major Project</p> <p>Major Project</p>	<p>19/20</p> <p>18/19</p> <p>Term 3/4 18/19</p> <p>Term 3/4 18/19</p>

	<p>Productive Liminality - Office on Demand, Paloma Moniz The project looks at the corporate open office as a case study and visualises how its ideology shapes the new nomadic worker who navigates different areas and liminal spaces in the name of never-ending productivity.</p> <p>Green Flow in the Ecotone, Qiong Zhao The research project provides an opportunity to re-examine the current relationship between human beings and ecology under the current ecological development.</p> <p>E-URO: BETA, Ricardo Gonçalves A video piece that explores the dynamics of mobile banking interfaces as a visual materialisation of a deep change in the way we perceive money.</p>	Major Project	<p>Term 3/4 18/19</p> <p>Term 3/4 18/19</p>
MA Illustration & Visual Media	<p>Yuanya Du, FMP Project using cut up waste plastic bags as a printing surface to talk about plastic waste</p> <p>Shu Feng Yang, FMP project – made sculptures out of eco-friendly plastics</p>	<p>Major Project</p> <p>Major Project</p>	<p>1819, Term 4</p> <p>1819, Term 4</p>
MA Interaction Design Communication	<p>Project Brief: Neo-tribes: Marta Roncero, Breath With Me: a project about human responsibilities towards plant life, made for the Neo tribes brief</p> <p>Project Brief: Other Machines Michael Sedbon, CTRL: a project about the relationship between machinic thinking and the natural world</p> <p>Project Brief: Humans In/And Crisis brief: oriented towards exploring the responsibility of designers to the climate crisis, including a brief run by Clare Farrell from Extinction Rebellion.</p>	<p>Unit 2.2</p> <p>Unit 2.1</p> <p>Unit 2.1 & Unit 2.2</p>	<p>1819, Term 2&3</p> <p>1819, Term 2&3</p> <p>1920, Term 2&3</p>

	<p>Student Trip 10th Global Design Workshop at SADI Samsung Art and Design Institute, Seoul, South Korea Nine students from MASEDI had the opportunity to participate in the 10th global design workshop at SADI (Samsung Art and Design Institute) in Seoul, South Korea where they collaborated on a service design challenge, set for the second year running by Seoul Upcycling Plaza, supported by Seoul Design Foundation. During the 1-week workshop. The aim of this collaboration was to apply service design methods and tools to engage Seoul citizens and businesses in more sustainable futures by reducing their production of waste, understanding the value of up-cycling and reusing products as part of a broader strategic aim to fulfil the Seoul 2030 zero waste vision.</p>		
<p>MA User Experience Design</p>	<p>BRIEFS:</p> <p>Macro UX with Extinction Rebellion The aim of this project is to engage a diverse audience on the theme of species loss and mass extinction</p> <p>Greenlab Week long workshop with open innovation lab and ecosystem for individuals and organisations to design sustainable solutions to complex urban food, water and waste challenges.</p> <p>STUDENT PROJECTS:</p> <p>Geteco, Beibei Li This project investigates the effects and advantages of recycling on the environment, exploring the UX of</p>	<p>Macro UX</p> <p>Collaborative</p> <p>Final Major Project</p>	<p>Term 2 19/20</p> <p>19/20</p> <p>18/19</p>

	<p>everyday garbage separation, focused on the London borough of Southwark.</p> <p>Eat Better, Byron Sim A research project which has developed into a system of shopping for seasonal foods and a way to carbon offset the produce we purchase that has a negative impact on the environment.</p> <p>Schooling Cyclists, Jordy Tam Schooling Cyclists is a set designed for bike commuters to re-experience the fun of cycling within tight travel time constraints.</p>	<p>Final Major Project</p> <p>Final Major Project</p>	<p>18/19</p> <p>18/19</p>
MA Design Management	Creative collaboration: WaterAid Hackathon	Collaborative Unit	Term 2, 2018-19
	Creative collaboration: RSA briefs competition	Collaborative Unit	Term 2, 2018-19
	Learnings journal	Design Leadership and Culture	Term 2, 2018-19
	Global design trend forecast	Global Design Futures	Term 3, 2018-19
	Final major project: proposal and thesis	Final Major Project: Proposal and Thesis	Term 3, 2018-19
	Creative collaboration	Collaborative Unit	Term 2, 2019-20
	Learning journal	Design Leadership and Culture	Term 2, 2019-20
	Global design trend forecast	Global Design Futures	Term 3, 2019-20
	Final major project: proposal and thesis	Final Major Project: Proposal and Thesis	Term 3, 2019-20
	Design management and innovation	Design Management and Innovation	Term 1, 2018-19
	Design management and innovation	Design Management and Innovation	Term 1, 2019-20
	Design research methods and critical practice	Design Research Methods and Critical Practice	Term 1, 2018-19
Design research methods and critical practice	Design Research Methods and Critical Practice	Term 1, 2019-20	
MA Graphic Branding & Identity	Field of study report	Field of Study Report	Term 1, 2018-19
	Collaboration in practice	Collaborative Unit	Term 2, 2018-19
	Major project proposal	Major Project Proposal	Term 2, 2018-19
	Major project: practical and report	Major Project: Practical and Report	Term 3, 2018-19
	Major project thesis	Major Project Thesis	Term 3, 2018-19
	My theory	Field of Study Report	Term 1, 2019-20
	Collaboration in practice	Collaborative Unit	Term 2, 2019-20
	Major project proposal	Major Project Proposal	Term 2, 2019-20
	Major project: practical and report	Major Project: Practical and Report	Term 3, 2019-20
Major project thesis	Major Project Thesis	Term 3, 2019-20	

MA Design for Art Direction	Literature review	Critical Perspectives and Research Methods	Term 1, 2018-19
	Collaborative portfolio	Collaborative Unit	Term 2, 2018-19
	Final major project proposal	Special practices for Art Direction	Term 2, 2018-19
	Portfolio submission on self-initiated research project	Special practices for Art Direction	Term 2, 2018-19
	Final major project	Final Major Project	Term 3, 2018-19
	A 3000-word literature review, presented as an example of visual communication	Critical Perspectives and Research Methods	Term 1, 2019-20
	Collaborative unit	Collaborative Unit	Term 2, 2019-20
	Final major project proposal	Special practices for Art Direction	Term 2, 2019-20
	Portfolio submission	Special practices for Art Direction	Term 2, 2019-20
	Final major project	Final Major Project	Term 3, 2019-20
MA Design for Social Innovation & Sustainable Futures	Researching and framing: practice applied to UN Sustainability goals	Researching and Framing for Innovation	Term 1, 2019-20
	Social impact and enterprise: exploring case-studies through social innovation and sustainability critical voice	Social Impact and Enterprise	Term 1, 2019-20
	Collaborative process: research and social innovation in practice with Southwark Council Public Health team	Collaborative Unit	Term 2, 2019-20
	Sustainable futures: creating narratives and artifacts for a multitude of sustainable futures.	Co-design and Sustainable Futures	Term 2, 2019-20
	Design in Action: Creating real impact through design intervention	Design in Action Major Project	Term 3 & 4, 2019-20
Contextual & Theoretical Studies:	<p>CTS teaching for Intro 2 The focus on one key reading <i>How to See the World</i> Mirzoeff, N (2015) supports the positioning of each UG course discipline/field of study through structured discussion of the Climate Change chapter (Chapter 6 'The Changing World') and sustainability.</p> <p>CTS1 This unit introduces students to histories, theories and debates in the context of their Degree subject; unit content is related to range of discourses such as: theories of design and designers in 21st century social, economic and cultural contexts; ethical design practices and design activism; politics of designing for cultural and social identity, including gender, ethnicity, class, age, dis/abilities; narrative innovation</p>	<p>Unit 1: intro to... UG yr.1</p> <p>CTS1 Specific content is tailored to each UG course yr.1</p>	<p>Block 1 18-19 BAGMD (pilot) Block 1 19-20 All UG Design courses</p> <p>Block 2 18-19 Block 2 19-20</p> <p>Block 2 (4) 18-19 Block 2 (4) 19-20</p>

	<p>for user and viewer engagement and communication; ideologies and practices of design for sustainability.</p> <p>Option: Climate and Ecological Crisis Lecturer: Jess Baines. This option support student to:</p> <ul style="list-style-type: none"> • Develop knowledge of the climate and ecological crisis and the debates and ideas that surround it • Think about how social justice and environmental issues connect • Understand more about the role of design, arts and creative media in both addressing and creating the issues <p>Option: Design Activism Lecturer: Adriana Eysler This option support student to:</p> <ul style="list-style-type: none"> • engage with the role of creative practice in the context of protest and movements for social justice • think about design's politics and issues/activism within the cultural and design sectors • explore and understand social justice issues <p>Including those highlighted above, there are 14 options in total and most offer some scope for student to focus their responses to reflect personal interests in global climate change and sustainability. Furthermore, the research labs associated with this unit also consider these issues as one of several lenses through which to develop proposals in preparation for CTS3 dissertations.</p> <p>Individual CTS dissertations 18-19: 20 of 434 = 4.7% 19-20: 12 of 400 = 3%</p>	<p>CTS 2 all UG courses y.2</p>	<p>Block 1 (5) 18-19 Block 1 (5) 19-20</p>
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		CTS 3 all UG courses y.3	
	Lecture and assignment about sustainability, DBS guest: Dr. David Cross, Reader in Sustainability Climate and Environmental Change	Intro To unit CTS 2 Option	Block 1 Block 2
Professional Practices	<p>X-school collaborative project: Water Aid live brief This brief requires students to work as a team of five students from the Design School on a challenge provided by WaterAid to raise awareness of the global water crisis.</p> <p>Individual student projects and placements Students undertaking DPS are encouraged to consider sustainability through their choice and critique of internships, freelance briefs, external competitions and pop-up entrepreneurial activities throughout the year</p>	<p>Professional Practices Unit all UG courses y.2</p> <p>DPS optional year out for UG students between y2 and 3</p>	<p>Block 1 (3) 18-19 (featured in LDF 19) Block 1 (3) 19-20</p> <p>18-19 & 19-20 Full year of independent work- based learning</p>