

Programme Specification

Awarding Body	University of the Arts London (UAL)
Professional, Statutory or Regulatory Body (PSRB)	None
Teaching Institution	Camberwell College of Arts
Final Award	BA (Hons) Illustration
Length of Course	3 years, full-time
UCAS Code	W222
Date of production/revision	September 2017 – Rev 1, 2017/18 Entry

Course Introduction

Camberwell's Undergraduate courses are grouped into two programmes, one in Fine Art and one in Design. These programmes bring together courses that share practical, intellectual and professional territory, offering you opportunities for cross disciplinary activity and ensuring that you understand the wider context of your work.

Design Programme structure:

- FdA Graphic Design.
- FdA Illustration.
- BA (Hons) Graphic Design.
- BA (Hons) Illustration.
- BA (Hons) Three-Dimensional Design.

Course Aims

This course aims to:

- Provide a learning environment that enables you to develop an ambitious, reflective working practice based on an investigation of the material and conceptual possibilities of your chosen discipline.
- Provide intellectually stimulating learning opportunities that enable you to gain a thorough understanding of the key theoretical contexts that underpin design practice and your chosen discipline.

- Equip you to develop appropriate skills and knowledge of relevant cultural, commercial and social contexts and applications of your practice.
- Foster a challenging and professional learning culture that promotes a questioning and critical approach to key ideas in contemporary design, equipping you for future practice and further study.
- Support you to develop an independent, sustainable practice which identifies with your chosen discipline and describes an awareness of the broader context of contemporary design.

Course Outcomes

The outcomes that you will have demonstrated upon completion of the course, are:

- An ability to critically, responsibly and coherently develop and employ effective working methods appropriate for solving a range of design problems.
- The ability to work independently and collaboratively in a specific design discipline.
- The effective use of sustainable, coherent and critically engaged research methods that support your independent and collaborative design practice.
- An ability to analyse and apply knowledge of the cultural, commercial and social context and application of your practice, research, ideas and skills.
- The ability to professionally represent and articulate your practice, research, ideas and skills – visually, verbally and in written form.

Learning and Teaching Methods

The learning and teaching methods for this course may include:

Collaborative work; group/individual tutorials and critiques; independent study; individual programmes of study; introductions and Inductions to University, College and Course resources; key ideas lecture programme; learning skills/practical/technical workshops; lectures and visiting speaker talks; project based learning; staff, student led and group seminars and discussions; studio/external/venue/other visits; use of 'resource' venues and Institutions as a means of developing meaningful and productive research methodologies.

Scheduled Learning and Teaching

Scheduled Learning and Teaching is the percentage of your time spent in timetabled learning and teaching. In each stage you are expected to study for 1200 hours over 30 weeks; below is the amount of time which is timetabled activity. The rest of your learning time will be self-directed, independent study.

- FHEQ Level 4 (Year 1) – 24%
- FHEQ Level 5 (Year 2) – 19%
- FHEQ Level 6 (Year 3) – 12%

Assessment Methods

The relevant assessment methods for this course may include:

Development files; essays; evaluative reports; peer assessment; practical work; presentations; proposals; self-assessment; written assignments.

Reference Points

The following reference points were used in designing the course:

- The University of the Arts London Credit and Course Structures Framework.
- The University of the Arts London Learning and Teaching policies.
- CCW (Camberwell, Chelsea and Wimbledon) policies and initiatives.
- The UK Quality Code for Higher Education Subject Benchmark Statements <http://www.qaa.ac.uk/assuring-standards-and-quality/the-quality-code/subject-benchmark-statements>.
- The framework for higher education qualifications in England, Wales and Northern Ireland <http://www.qaa.ac.uk/en/Publications/Documents/Framework-Higher-Education-Qualifications-08.pdf>.
- The UK Quality Assurance Agency's relevant HE framework, subject benchmarks, and academic infrastructure (www.qaa.ac.uk).

Programme Summary

Programme structures, features, units, credit and award requirements:

Tutorial support for all units is in line with University policy. Each student is allocated a personal tutor throughout the course and regular contact is maintained through 1 to 1 tutorials (1 for each unit), group tutorials, seminars and other learning and teaching strategies.

FHEQ Level 4 (Year 1):

- Unit 1 Introduction to BA (Hons) Illustration, Graphic Design and 3D Design (20 credits, 200 learning hours)
- Unit 2 Subject: Definition (40 credits, 400 learning hours)
- Unit 3 Context 1 – Primary Research (20 credits, 200 learning hours)
- Unit 4 Subject: Possibilities (40 credits, 400 learning hours)

FHEQ Level 5 (Year 2):

- Unit 5 Context 2: The Expanded Designer (20 credits, 200 learning hours)
- Unit 6 Subject: Method (40 credits, 400 learning hours)
- Unit 7 Context 3: Focus (20 credits, 200 learning hours)
- Unit 8 Subject: Audience and Visibility (40 credits, 400 learning hours)

FHEQ Level 6 (Year 3):

- Unit 9 Context 4: Dissertation (40 credits, 400 learning hours)
- Unit 10 Subject – Realisation (80 credits, 800 learning hours)

Distinctive features of the course:

BA (Hons) Illustration at Camberwell fosters an innovative, experimental and critical approach to the broad practice of Illustration. Underpinning this progressive approach is a foundation of specific subject knowledge and an expectation that you adopt an ambition for your practice.

The course provides the conditions for independent and collaborative practice and the opportunity to develop agency when identifying potential contexts for you and your work.

Acknowledging the constantly evolving creative environments that Illustrators exist in, the course enables you to define your working methodology accordingly, using skills and experiences developed through workshops, technical inductions, tutorials and seminars.

You are encouraged to explore the wider territory of the discipline, challenging the position of the Illustrator within commercial and other contexts whilst maintaining and developing the core values that underpin the practice.

As a student on the course you are challenged to expand the boundaries of the discipline and test your ideas through rigorous evaluation of your practical work and writing.

The Design programme courses have all developed strong and active links with partners from industry, social enterprise and cultural institutions and the courses have built upon and enhanced these further through engagement in cross course research platforms at Year 2.

Current placements, exchanges and special projects include:

- Key Ideas Symposia involving speakers from a range of disciplines and professions in lectures, debates and workshops.
- A range of industry partner projects and competitions.
- Social enterprise partners, museums and other cultural institutions collaborations with the design programme have resulted in student exhibitions and student group work on design briefs and other forms of external projects.
- Use of Camberwell Space and the Wilson Road corridor gallery for student facing projects and exhibitions and strong links with the Peckham Space programme.
- Productive student exchange agreements and other International links.
- Student work placements with key practitioners.
- Camberwell Press - a new initiative involving a group of Design Programme alumni collaborating with current students and members of staff to create publications and web based material related to research events instigated by Camberwell students, staff and associates.

FHEQ Level 4 (Year 1):

The First Year (Level 4) is a predominantly tutor-led experience where you will be introduced to all aspects of learning at Camberwell. Year 1 provides a broad 'footprint' of your course setting out the general ideas and practical territory of the subject.

There will be a series of design programme key ideas lectures that will introduce you to ideas that underpin and inform all aspects of design practice, providing you with a vocabulary of ideas by which you might start to discuss your work and that of others.

In Year 1 we invite you to use your local environment and London as a resource, engaging with relevant institutions and resources as the basis of your research. You will be supported in carrying out research-based written assignments and presentations which will ask you to articulate your ideas and relate to ideas introduced in lectures and key texts.

Your practical assignments will challenge you to respond to key ideas that are fundamental to an exploration of your chosen discipline.

FHEQ Level 5 (Year 2):

Once you have established a connection with your chosen discipline in Year 1 you are then asked to expand, develop and clearly identify the context within which you see your work operating. Making and the production of work is central to Year 2 which provides a foundation of information and ideas relating to real issues that form the basis for primary research in Unit 5. This experience enables you to make an informed and intelligent choice about the direction that your research will take.

You are given greater independence and asked to choose an area of research (known as a 'platform' in Unit 5) that will broaden your awareness of ideas and debates that affect and inform your practice.

Key ideas are engaged through different conceptual and practical perspectives culminating in the opportunity to apply design thinking to a real world context.

You will be encouraged to examine the principles and practices of social/political/commercial and cultural engagement as well as exploring the attitudes and applications of entrepreneurialism through sustained research and collaborative activity.

The second stage of the programme encourages students to expand and challenge the boundaries of their chosen discipline. Adopting a critical and ambitious approach, you will develop and hone the scope and focus of your practice in tandem with an increased awareness of context and the potential application of your practice.

The Design Programme at Camberwell aims to give you agency when identifying and developing your context and ultimately your career.

Through written assignments and presentations you will be supported in articulating and exploring ideas relating to your practice.

At the end of the second year you are required to prepare an Individual Programme of Study (IPS) defining your output for the third year and allowing you to bring together the knowledge of practice and context developed through the year.

The opportunity exists for students from the 2-year FdA course to undertake a Bridging Unit which, if passed, enables students to undertake the third stage of the course and top up their qualification to BA (Hons).

FHEQ Level 6 (Year 3):

Having undergone a thorough interrogation of your discipline and the context within which you are operating in Years 1 and 2 you are required to propose and, following approval by your tutor, carry out a sustained individual programme of study at Year 3 (Unit 10). You will carry out a range of projects in which you will thoroughly test appropriate means, methods and actions leading toward a professionally presented public exhibition of work at the end of the academic year.

Alongside your practical work during the first half of the academic year you will explore in depth the professional or theoretical context specific to your Individual Programme of Study through a research project resulting in a written submission.

In addition to your final submission of practical work you will also be required to submit a professional portfolio, which will include a, contextual statement, self evaluation and digital portfolio. Final Year 3 units extend throughout the academic year; with a formative assessment review point, mid-way through the year.

Through self, peer and tutor-led formative assessment you will receive feedback on the development of your individual programme of study and set clear aims towards its conclusion at the end of the academic year.

Professional development will be supported by 'professional development weeks' where workshops, demonstrations and lectures will cover key areas such as self-promotion, writing CVs and generating a portfolio.

Additional Course Costs

Please note that additional costs may be incurred on this course, for such things as printing and photocopying, some materials, optional trips within the UK and overseas and final degree shows.

Recruitment and Admissions

Selection Criteria

- 1 Evidence, through a portfolio of practical work, of an ability to explore, articulate and develop ideas.
- 2 Evidence of an ability to research by seeking out and applying information and visual material to support your ideas.
- 3 Demonstrate a range of appropriate skills and technical abilities relevant to your ambitions.
- 4 Evidence of an ability to self-direct and evaluate your own work.
- 5 Evidence of an ability to communicate and discuss your ideas visually, verbally and in writing.

Portfolio advice

- You should show evidence of research, the development of ideas and problem solving.
- Portfolios should include work relating to the exploration of ideas and the application of imagery within a design and illustration context.
- It is important to include sketch books which help us to see your working process and indicate your developing research interests and influences.

Entry Requirements

We select students based on the quality of their applications, looking primarily at their portfolio of work and personal statements.

Applicants will have, or are expected to achieve, either:

- A Foundation Diploma in Art and Design.
 - 1 GCE A Level.
 - 3 GCSEs grade C or above.
- or
- BTEC Extended Diploma or NVQ Level 3.
 - 3 GCSEs grade C or above.
- or
- University of the Arts London level 3 Pre-University Diploma and Extended Diploma in Art and Design.
 - 4 GCSEs grade C or above.
- or

- International Baccalaureate Diploma pass achieved at 28 points or above.
- An equivalent level of performance in other internationally recognised national school leaving or university entrance qualifications.

or

- Other evidence of prior learning and experience via Accreditation of Prior (Experiential) Learning - AP(E)L and/or alternative qualifications assessed as offering the same level as the above requirements.

In exceptional circumstances, applicants may be considered if they present a portfolio of equivalent standard to a Foundation Diploma in Art and Design and have:

- 2 GCE A Levels.
- 3 GCSEs grade C or above.

Where conditional offers are made to GCE A Level applicants these will normally be at grade C or above.

If English is not your first language

All classes are taught in English. If English is not your first language you must provide evidence at enrolment of the following:

IELTS level 6.0 or above, with at least 5.5 in reading, writing, listening and speaking (please check our [English Language requirements](#)).

Course Diagram				
BA/FdA FHEQ Level 4 (Year 1)				
	Weeks 1-15		Weeks 16-30	
LEVEL 4 HE Cert	Introduction to BA (Hons) Illustration, Graphic Design and 3D Design (20 credits)	Assessment	Unit 3: Context 1: Primary Research (20 credits)	Assessment
	Unit 2: Subject: Definition (40 credits)		Unit 4: Subject: Possibilities (40 credits)	
BA/FdA FHEQ Level 5 (Year 2)				
	Weeks 1-15		Weeks 16-30	
LEVEL 5 HE Diploma	Unit 5: Context 2: The Expanded Designer (20 credits)	Assessment	Unit 7: Context 3: Focus (20 credits)	Assessment
	Unit 6: Subject: Method (40 credits)		Unit 8: Subject: Audience and Visibility (40 credits)	
BA FHEQ Level 6 (Year 3)				
	Weeks 1-15		Weeks 16-30	
LEVEL 6	Unit 9: Context 4 (40 credits)	Review (formative)	Unit 9 continued	Assessment (summative)
	Unit 10: Subject: Realisation (80 credits)		Unit 10 continued	